

**INTERNATIONAL
EDITION**



VERBA VOLANT

by Ennio Peres

BEFORE PLAYING FOR THE FIRST TIME
Select the 80 letters needed to play
in English: 7As, 2Bs, 2Cs, 3Ds, 9Es, 2Fs,
2Gs, 2Hs, 7Is, 1J, 1K, 3Ls, 2Ms, 5Ns,
6Os, 2Ps, 1Qu, 5Rs, 3Ss, 5Ts, 3Us, 1V,
1W, 1X, 1Y, 1Z, 2Jokers. Remove and put
away the cards you discarded (these are
for play in other languages).

PREPARATIONS. Shuffle the 80-card deck, then lay out 36 cards face down to form a 6x6 square. Remaining 44 cards are put aside face down as stock. Before starting to play, each player peeks secretly under 3 of the cards on the table.

PLAY. Decide who starts, then play in turn. Play consists in turning up, one after the other, **at least four** of the 36 cards - but

you may turn up more if you wish. Your purpose is to form one valid word using **all** the letters you turn up.

- If you are able to form a word with all the cards you turned up, remove them, line them up in front of you and replenish the cards from stock. Your turn is over and passes to the next player.
- If you are not able to form a word, turn all the cards face down again and it is the next player's turn.

If stock is depleted, continue playing without replenishing. The game ends when no further words can be formed with the remaining cards.

JOKERS. Cards showing the three masked figures are jokers and can stand for any letter.

ACCEPTABLE WORDS. Any word found in a standard dictionary is acceptable, in any grammatical form; plurals, participles, adverbial forms, etc. are all acceptable.

SCORING. Each word you pick up scores the number of letters it contains **minus 3**. (A 4-letter word is worth 1, a 5-letter word 2, a 6-letter word 3, etc.) The Qu card counts for 2. Player with highest score at the end is the winner.